

KUN XIA

kun876@gmail.com | H: 5419688807 | C: 5419688807 | Rancho Palos Verdes, CA 90275

WEBSITES, PORTFOLIOS, PROFILES

- <https://www.kunxia.info/>

PROFESSIONAL SUMMARY

My major is Animation and Digital Arts. Seeking a full time position as Look Development Artist/3D Generalist. Strongly knowledge about lighting, Modeling, Surfacing and Animation. Able to work independently or as part of a team, and address multi-task ongoing projects with full attention to detail and quality.

WORK HISTORY

Remote Freelancer / CBS - Los Angeles , CA / 07.2020 - 10.2020

Project: The Last of the Stars (short animated project)

- Created 3D model for background buildings and props
- Created Texture for buildings

Lighting Artist / Logan TV - Marina Del Rey, CA / 06.2018 - 12.2018

Project — NDA Confidential Project

- Set up light and shading network
- Set up scenes to ensure maximum efficiency
- Rendered and composited Animations

Project — NDA Confidential Project

- Modeled and textured assets where needed
- Set up light and shading network
- Rendered and composited Animations

3D Generalist Intern / Laundry Design - Los Angeles, CA / 05.2017 - 08.2017

Project — pitch campaign for "American Horror Stories season 8"

- Create concept design

Project — pitch campaign for "Nickelodeon Super bowl 2018"

- Create concept design

Project — "Imaginary Friend Society – Being Scared"

- Modeled 3D Character from concept
- Create model for environment assets
- Set up light and shading network
- Animated Dialog

SKILLS

- Strong Knowledge about **Lighting, Surfacing, Modeling** and **Animation**
- Proficiency in **Maya, Unreal Engine, Cinema4D, Zbrush, Marvelous Designer**
- Proficiency in **Substance Painter, Mari, Nuke and Davinci Resolve**
- Proficiency using **Arnold, Redshift, Octane and Marmost toolbag**

EDUCATION

University of Southern California - Los Angeles, CA / 2018

Master of Fine Arts: Animation & Digital Arts

University of Oregon - Eugene, OR / 06.2015

Bachelor of Arts: Digital Arts