

KUN XIA

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<https://www.kunxia.info/>

PROFESSIONAL SUMMARY

My major is Animation and Digital Arts. Seeking a full time position as 3D Lighting Artist. Strongly knowledge about lighting, modeling, texture and animation. Able to work independently or as part of a team and to address multi-task ongoing projects with full attention to detail and quality. I am confident to provide the creativity, qualified works and problem- solve skills you are looking for.

WORK SHOWCASE

Personal Website: <https://www.kunxia.info/>

SKILLS

- Proficiency in **Maya, Cinema4D**
- Proficiency in **Zbrush, Mudbox**
- Proficiency in **Nuke**
- Proficiency in **MARI, Substance Painter**
- Proficiency in **Marvelous Designer**
- Proficiency using **Arnold, Vray, Redshift, Octane, KeyShot, Marmoset**
- Proficiency in **After effects, Photoshops**
- Strong Knowledge about **Lighting, Rendering, Modeling, Texturing and Animation**
- Strong sense of **Composition, Light, and Color**
- Expert knowledge of Zbrush including of both **Organic** and **Hard surface** modeling
- **Innovative** and **Collaborative**
- A passion for taking new challenges
- Highly Motivated

WORK HISTORY

3D Generalist Intern / Laundry Design - Los Angeles, CA / 05.2017 - 08.2017

Project — pitch campaign for "American Horror Stories season 8"

- Create concept design

Project — pitch campaign for "Fiat 500X"

- Create concept design

Project — pitch campaign for "Nickelodeon Super bowl 2018"

- Create concept design

Project — "Imaginary Friend Society – Being Scared"

- Modeled 3D Character from concept
- Create model for environment assets
- Set up light and shading network
- Animated Dialog
- Rendered and Compositing animations

Lighting Artist / Logan TV - Marina Del Rey, CA / 06.2018 - 12.2018

Project —NDA Confidential Project

- Set up light and shading network
- Rendered and composite Animations

Project — NDA Confidential Project

- Set up light and shading network
- Set up scenes to ensure maximum efficiency
- Rendered and composite Animations

Project — NDA Confidential Project

- Created texture for main character
- Modeled and textured assets where needed
- Set up light and shading network
- Rendered and composite Animations

EDUCATION

University of Southern California - Los Angeles, CA / 2018

Master of Fine Arts: Animation & Digital Arts

University of Oregon - Eugene, OR / 06.2015

Bachelor of Arts: Digital Arts